SELCERT
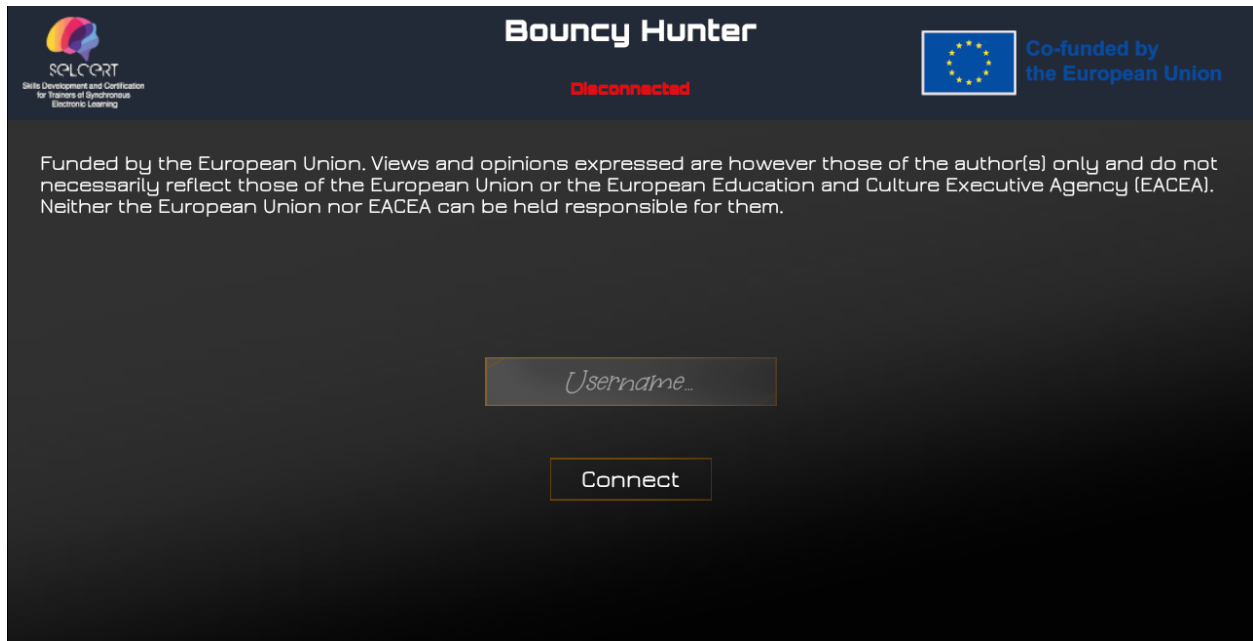
Skills Development and Certification
for Trainers of Synchronous
Electronic Learning
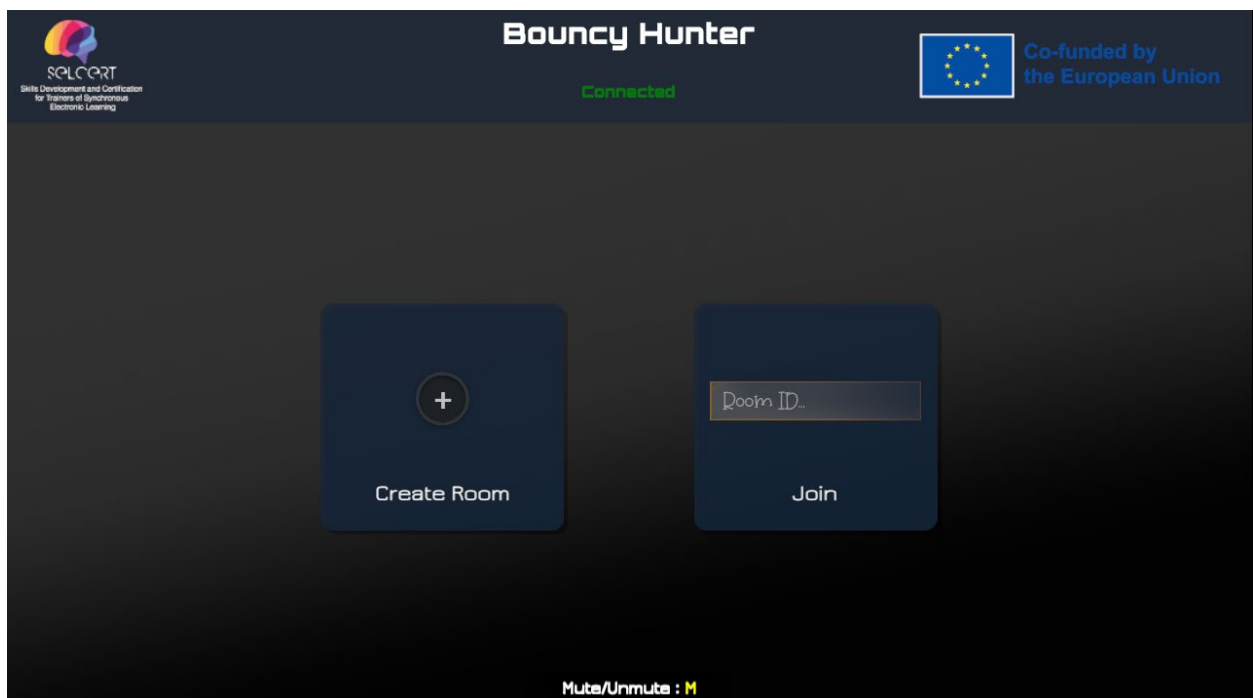
1st Icebreaking game
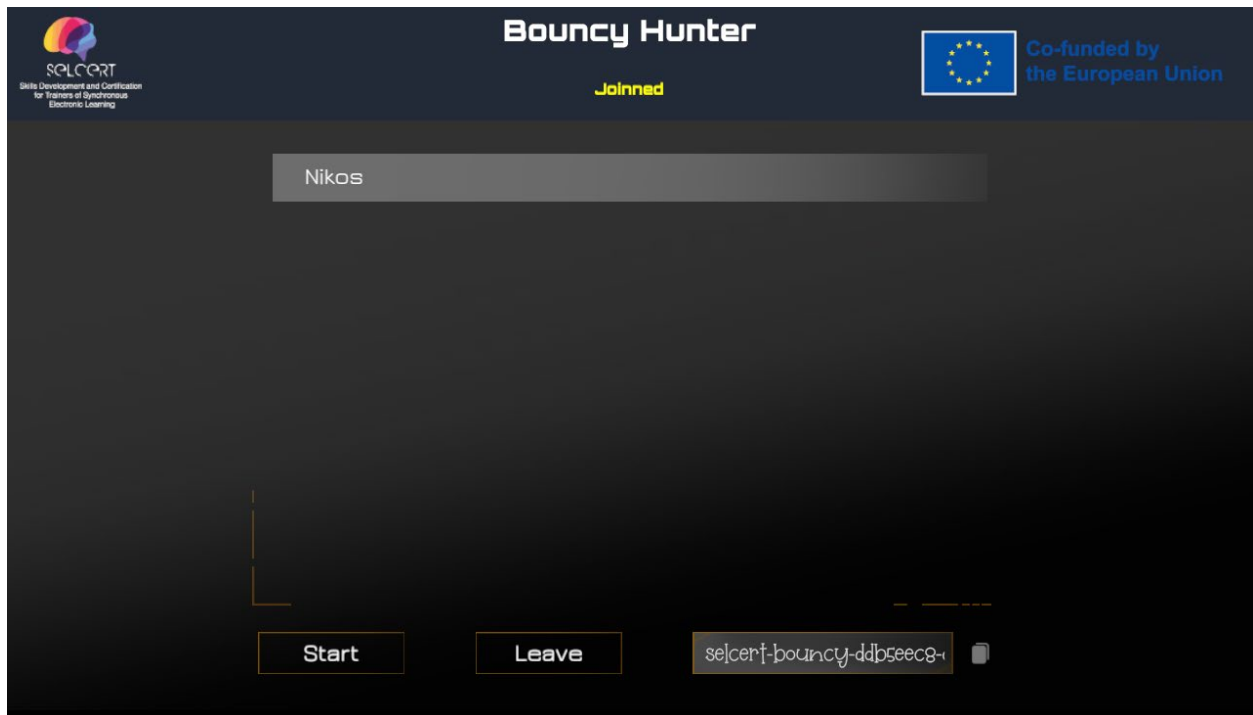
https://selcert.omegatech.gr/bouncyhunter/index.html

The Trainer, and any user has first to add his/her username.

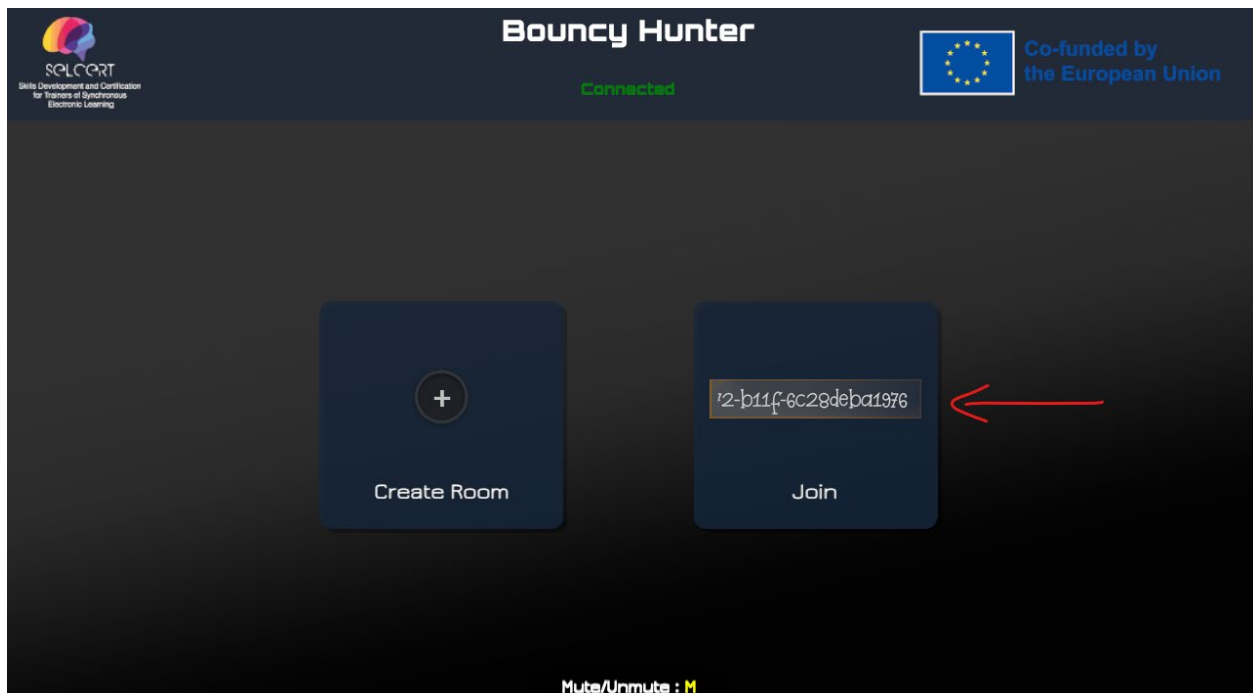The trainer creates a new room to host the game.

A new room is created and the Id of this room appears in the field at the bottom right.
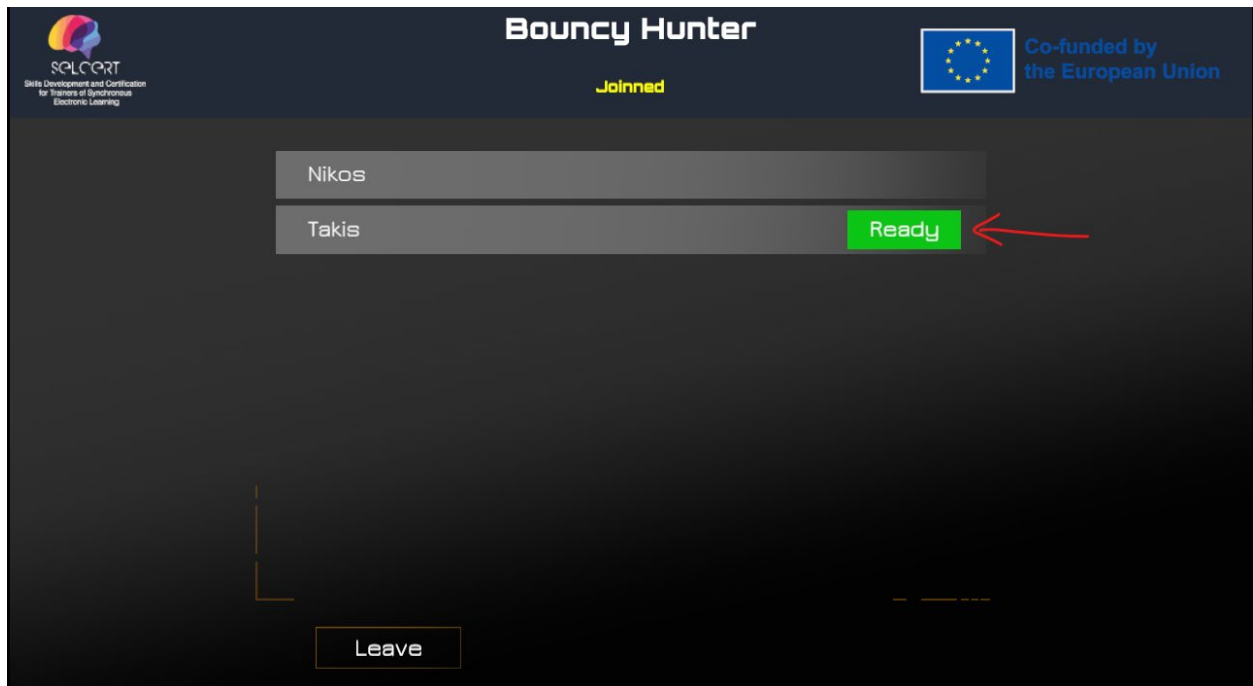

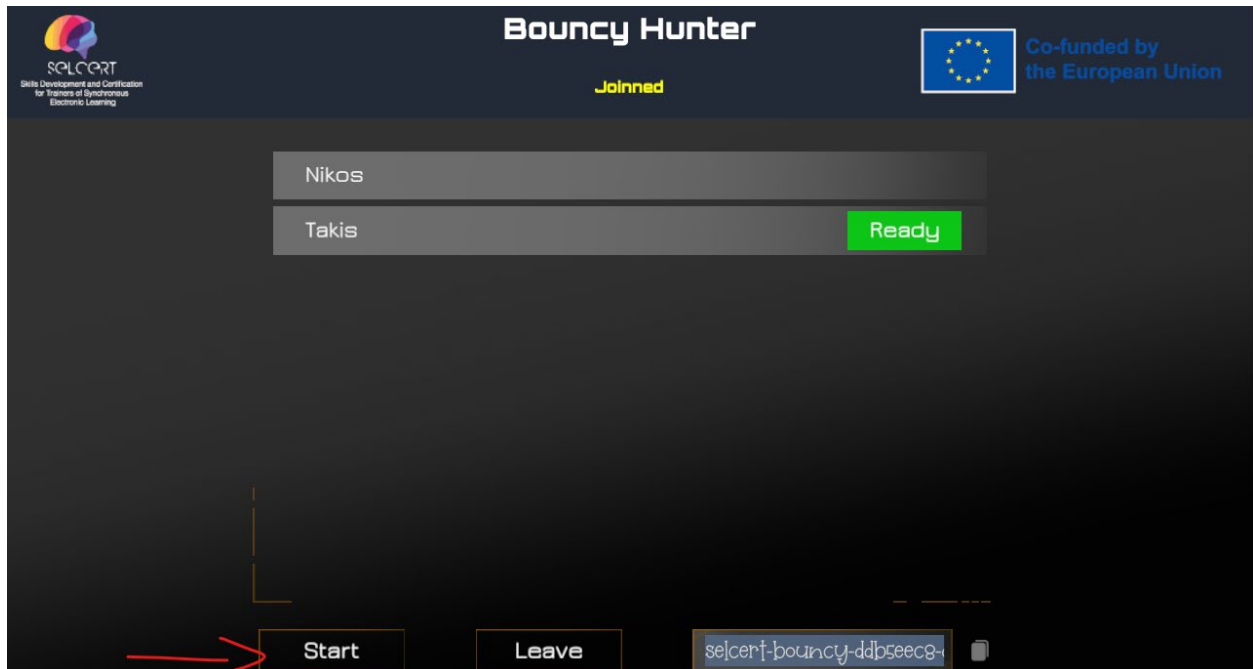Copy (Ctrl + C) this ID and send it to the trainees (Ctrl + V).

The trainees are using the same link, but they select Join room adding the room id given.
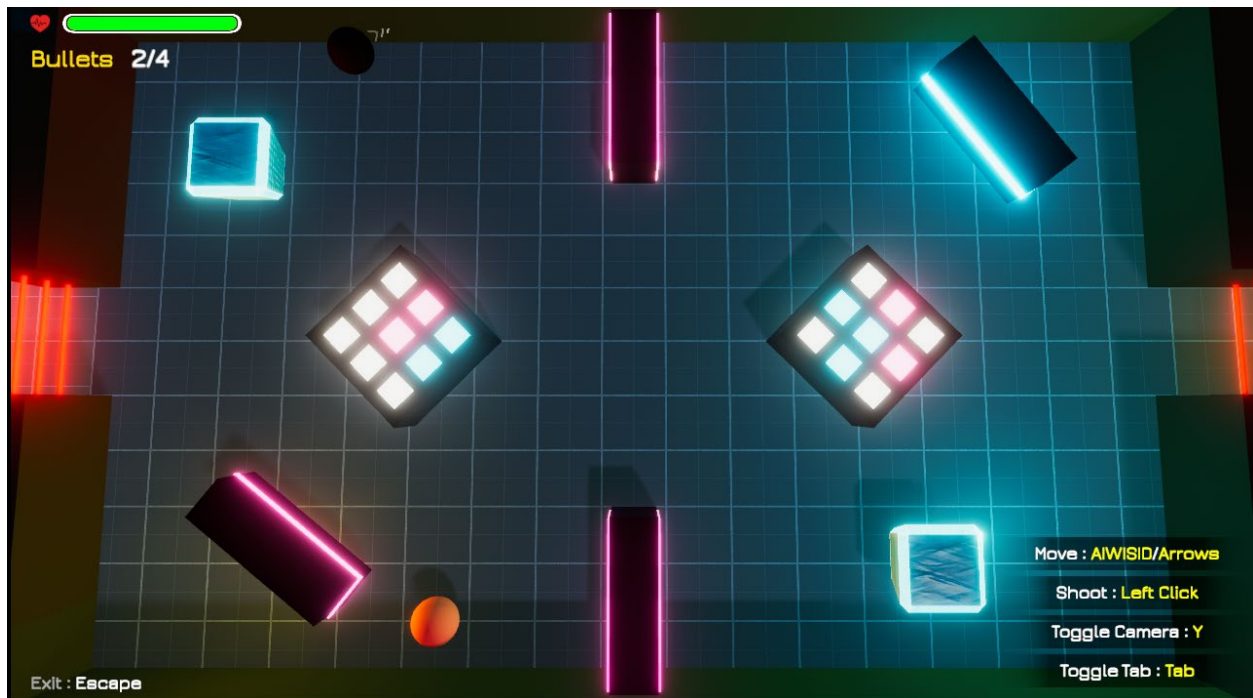
All participants should click "Ready" button

The trainer sees on his/her screen the persons that has already joined. When all trainees are in the room, the trainer clicks start button for the game to begin.

The are instructions on the bottom right of the screen. With M key sound effects are muted/unmuted.

The following keys are used for moving.

Mouse is used for Rotation and Shooting.

There are more than one rooms that players can visit from the gates left and right.

Tab button opens a list with the players and their colors

When a player is eliminated, turns to spectate mode until the game is finished. In Spectate mode, the mouse pointer can be placed over the gates to change room. When only one player is left in the game, the winners' name appears.