



SELCERT

Skills Development and Certification  
for Trainers of Synchronous  
Electronic Learning

## 2<sup>nd</sup> Icebreaking game

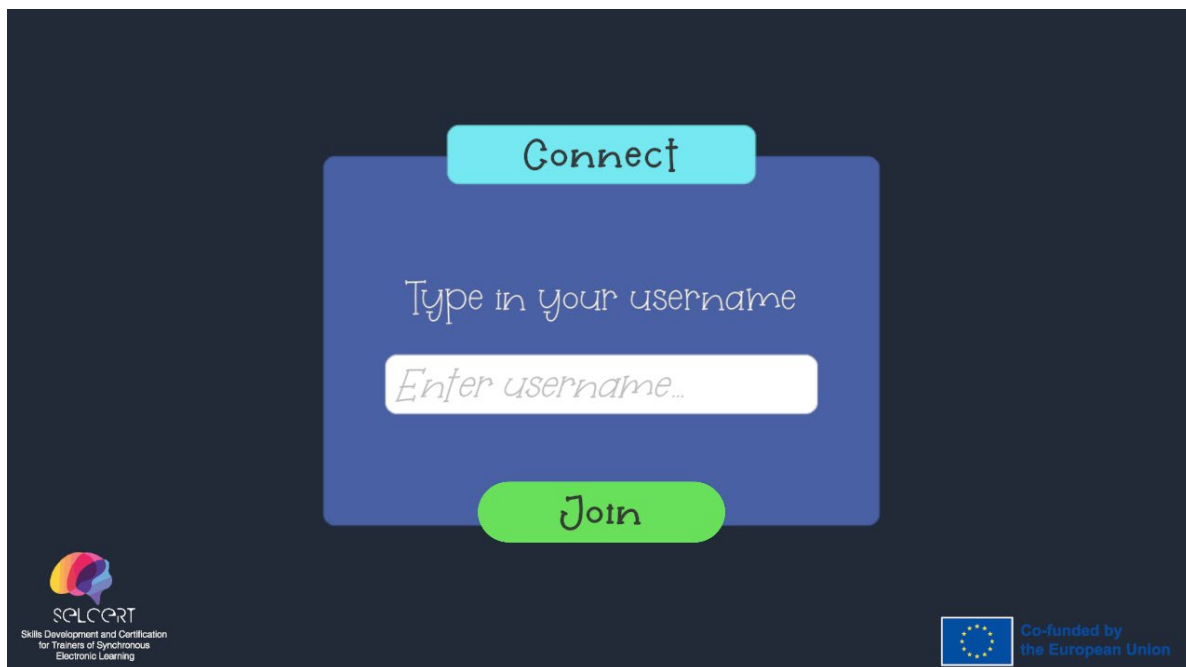
<https://selcert.omegatech.gr/server/>

<https://selcert.omegatech.gr/client/>

The trainer uses the server link. A new link is created at the bottom right of the page. The trainer has to copy (Ctrl+C) and send the link to the trainees (Ctrl + V).



The trainees copy paste the link in their browsers. First, they should enter a username.



A message appears informing them to wait for the other players to join.

## Preparing

Waiting for other players  
to join...

At the same time the trainer in his/her screen sees the players joining.

## Players



Nikos

John

Mary

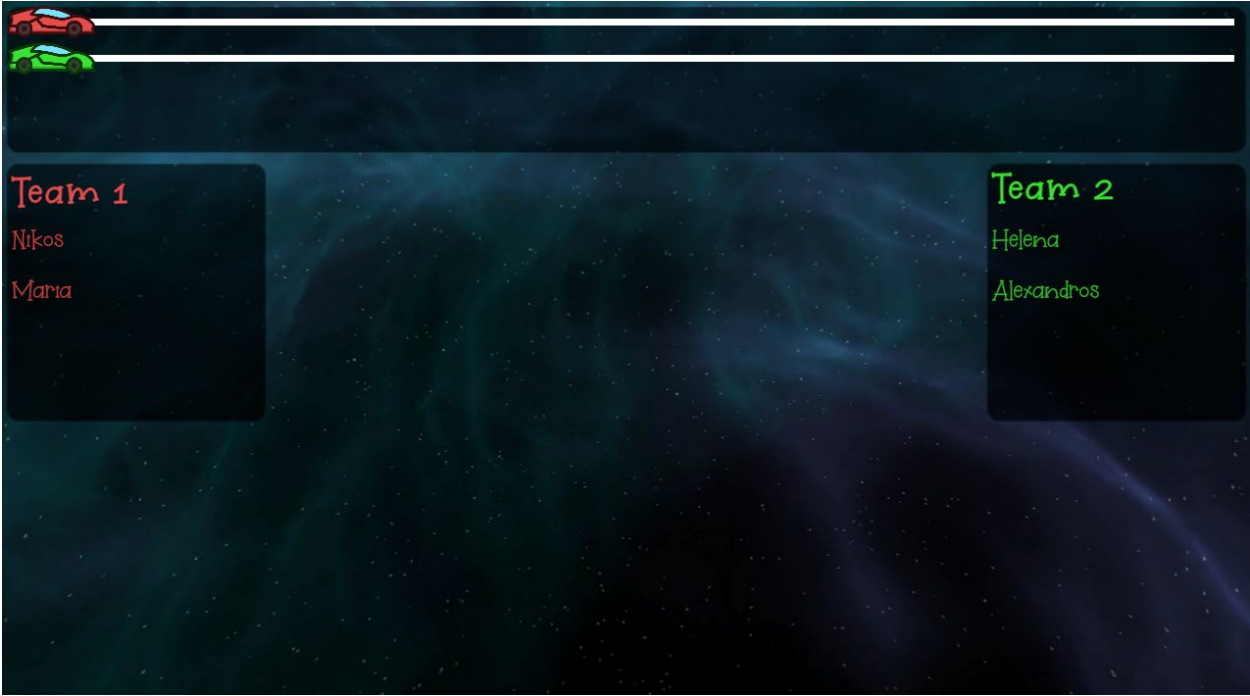
Anne

Teams: - 2 +

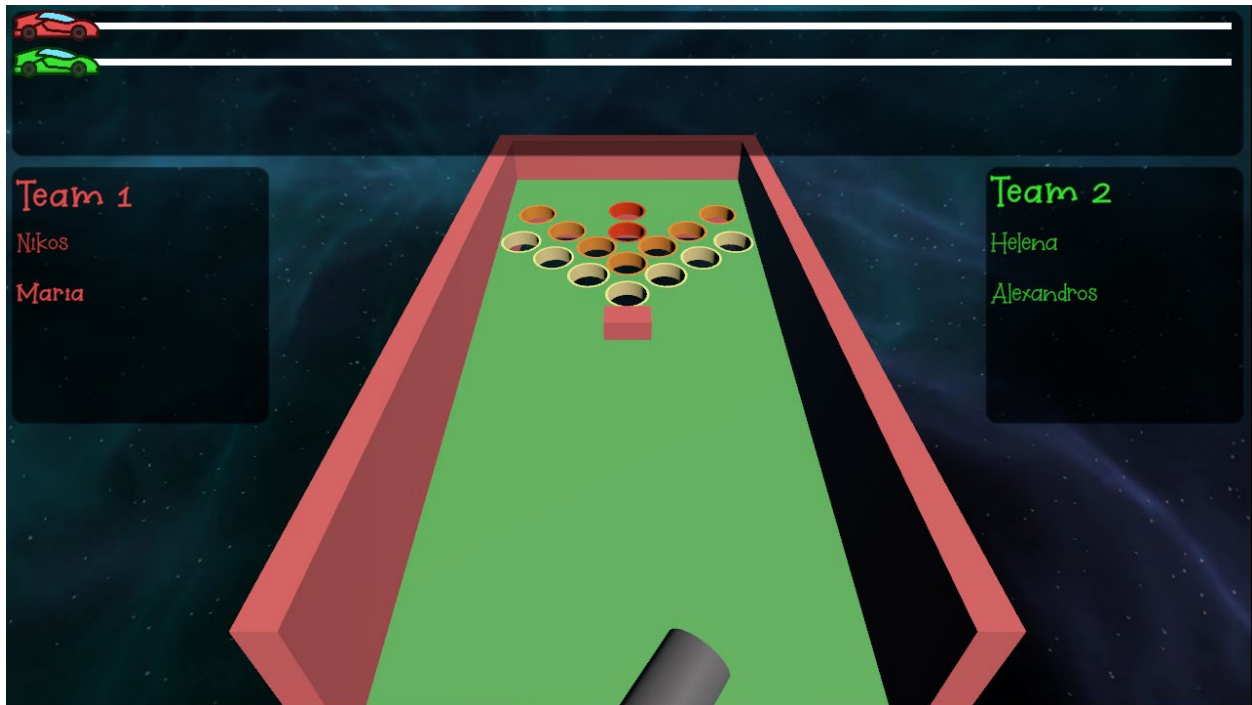
Next

[selcert.omegatech.gr/c/](http://selcert.omegatech.gr/c/)

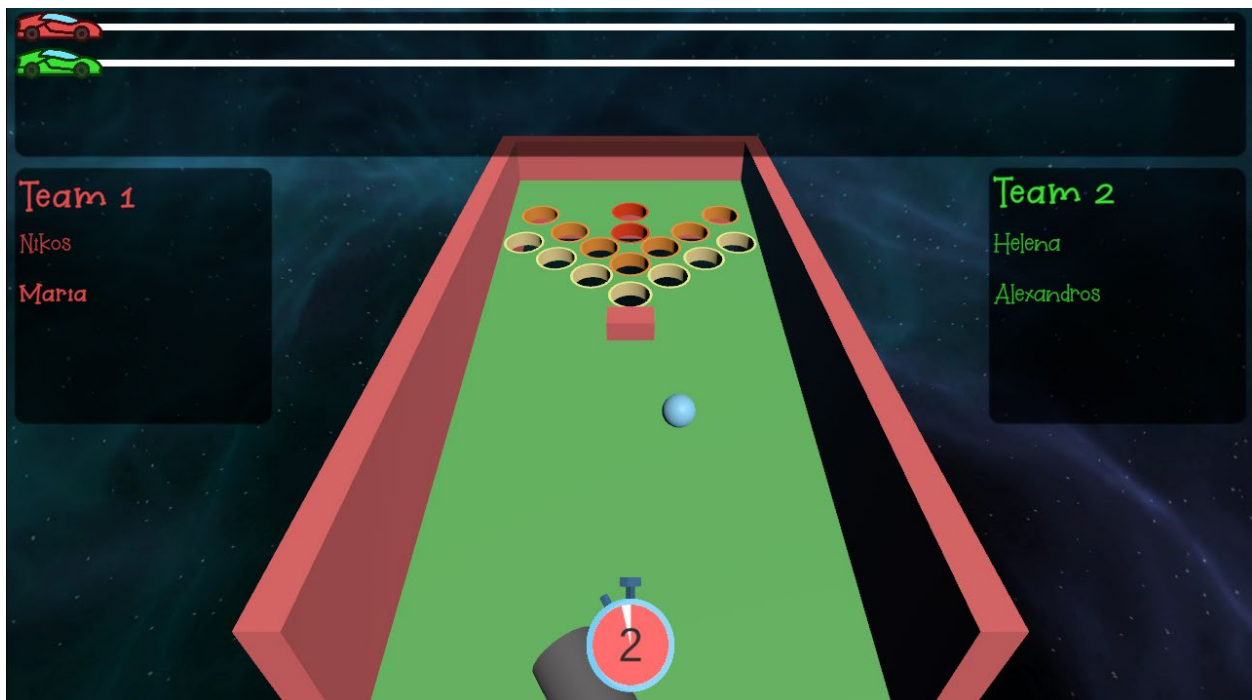
The players are automatically split in 2 teams. The Trainer can select to create more teams. The next button splits the player to the selected number of teams and with the start button the game begins.

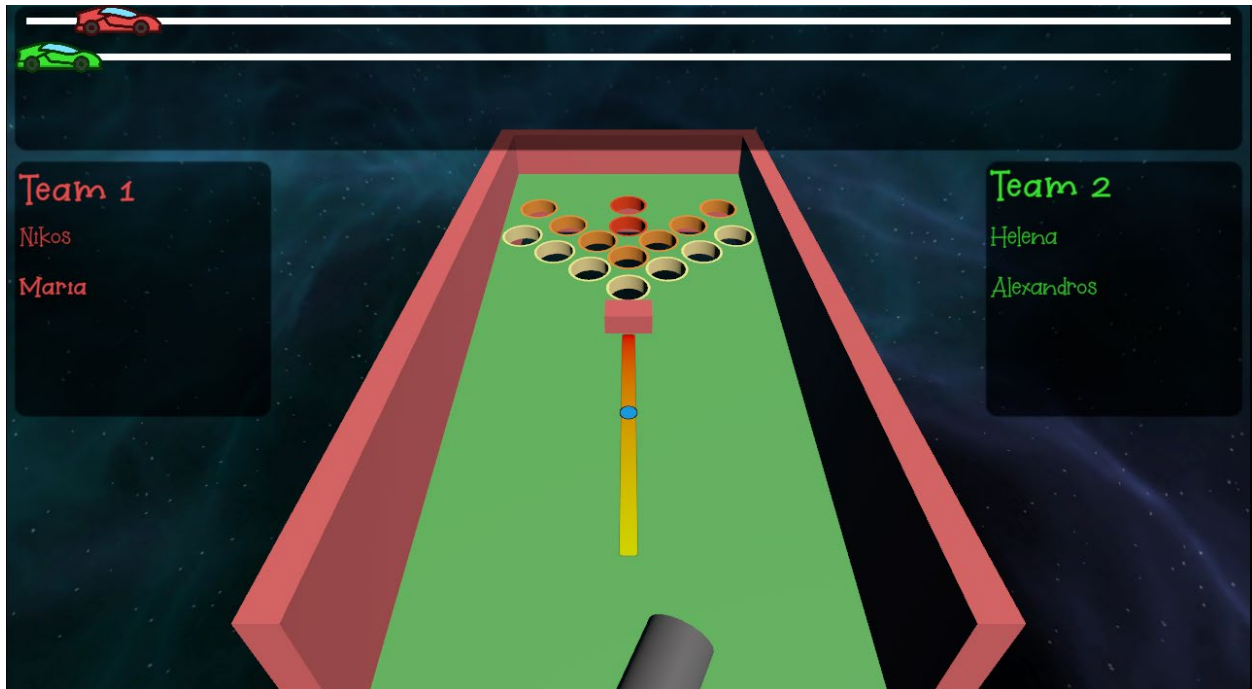


The player shots ball to the holes. Red hole gives more boost to the teams car.



Players shot with space button. The more they hold the space button pushed the higher the speed of the ball. They can shot every 2 seconds.





When the car reaches the end the team wins

